

ADG 30 Improvisation: Game of Life

A scenic game is a pattern of behaviour which repeats and heightens as the scene continues. This pattern is usually reflective of the relationship between the characters and their points of view on themselves, the people in their lives and society at large. In our own lives we engage in patterns of behaviour based upon those same things.

Consider one pattern of behaviour in your life as if it were a “scenic game.”

Describe one round in this pattern of behaviour.

Describe what initiates this pattern.

Describe the point of view of the participants and how those points of view cause it to happen.